MECHATROPOLIS

Charlotte van Otterloo

TECHNICAL RIDER

GENERAL	A wooden interactive gaming installation. The audience try to control a metal marble through different mazes, puzzles full of mechanical feats.
LANGUAGE	None
AUDIENCE	All ages. Children under 6 can play under supervision.
LENGTH	2 x 2 uur (with a break)
TEAM	2 persons
LOCATION	5x5 metres on a street, a square or in a park. If our trailer can get there, we can perform there.
MEASUREMENTS	L 2.70m x W 1.20m x H 2.70m (with a cover)
ELECTRICS	We don't need electricity or water.
LIGHT & SOUND	We use no sound and only need lighting if we play inside or at night. We ask the organiser to take care of this.
SECURITY	We need surveillance during our breaks. If we play several days, we need a safe place to store our trailer at night (close to the performance area).
BACKSTAGE	Please provide us with a mirror, a table and 2 chairs. You make us really happy with fruit and fresh water.
BUILD UP & BREAKDOWN	We need 1,5 hrs to build up and 1,5 uur to break down, if our car can drive to the performance area. If we can't use our car to get our trailer to the performance area, we ask the organiser to take care of this.
WEATHER	We can play in all weather condition, with winds up to 5 bft.
TRAVEL	We travel with a car and a trailer.
HOTEL & MEALS	We need 2 single rooms. We are 1 vegetarian and 1 omnivore (depending on the team).

information & bookings:





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